

# CARMA: Collocation-aware Resource Management System for Deep Learning Training Tasks

Ehsan Yousefzadeh-Asl-Miandoab<sup>(1)</sup> ([ehyo@itu.dk](mailto:ehyo@itu.dk)), Reza Karimzadeh<sup>(2)</sup>, Bulat Ibragimov<sup>(2)</sup>, Florina M. Ciorba<sup>(3)</sup>, Pinar Tözün<sup>(1)</sup>  
(1) IT University of Copenhagen, (2) University of Copenhagen, (3) University of Basel

## 1 GPU Underutilization: Causes and Opportunities

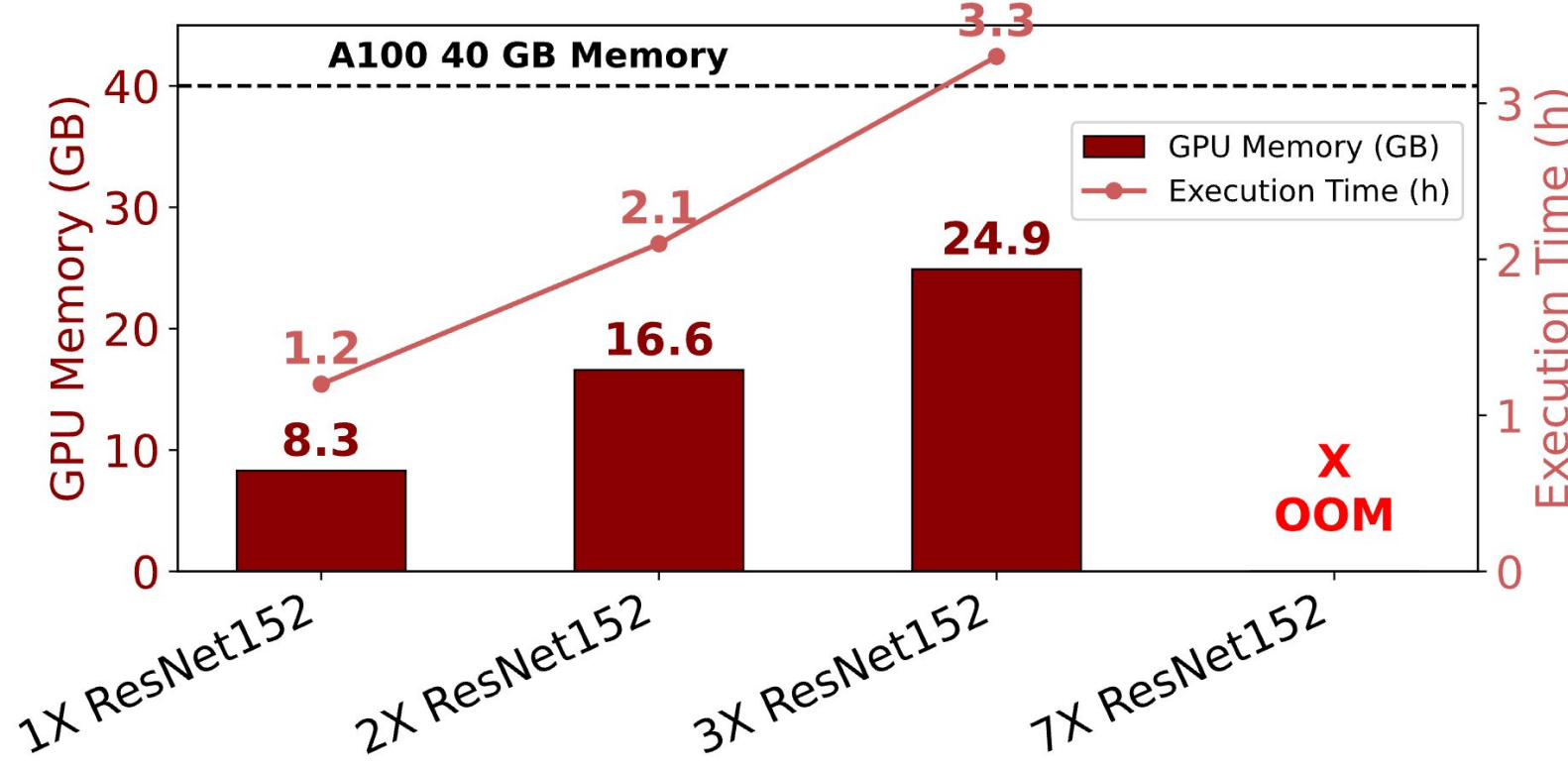
Real-world clusters exhibit only ~50% GPU utilization \*

- 1- GPUs' lack of **fine-grain sharing** and **virtual memory**
- 2- **Exclusive** GPU assignment by resource managers
- 3- **Black box** view of tasks and GPUs

Collocating tasks together increase GPU utilization!

\* Yanjie Gao et al. "An Empirical Study on Low GPU Utilization of Deep Learning Jobs," ICSE'24.

## 2 OOM Crashes & Interference!



GPU memory estimation is essential before robust collocating.

## 3 Estimating GPU memory: GPUMemNet

- Lightweight deep learning-based estimator.
- Synthetic, architecture-guided datasets.
- Rarely underestimates GPU memory need.



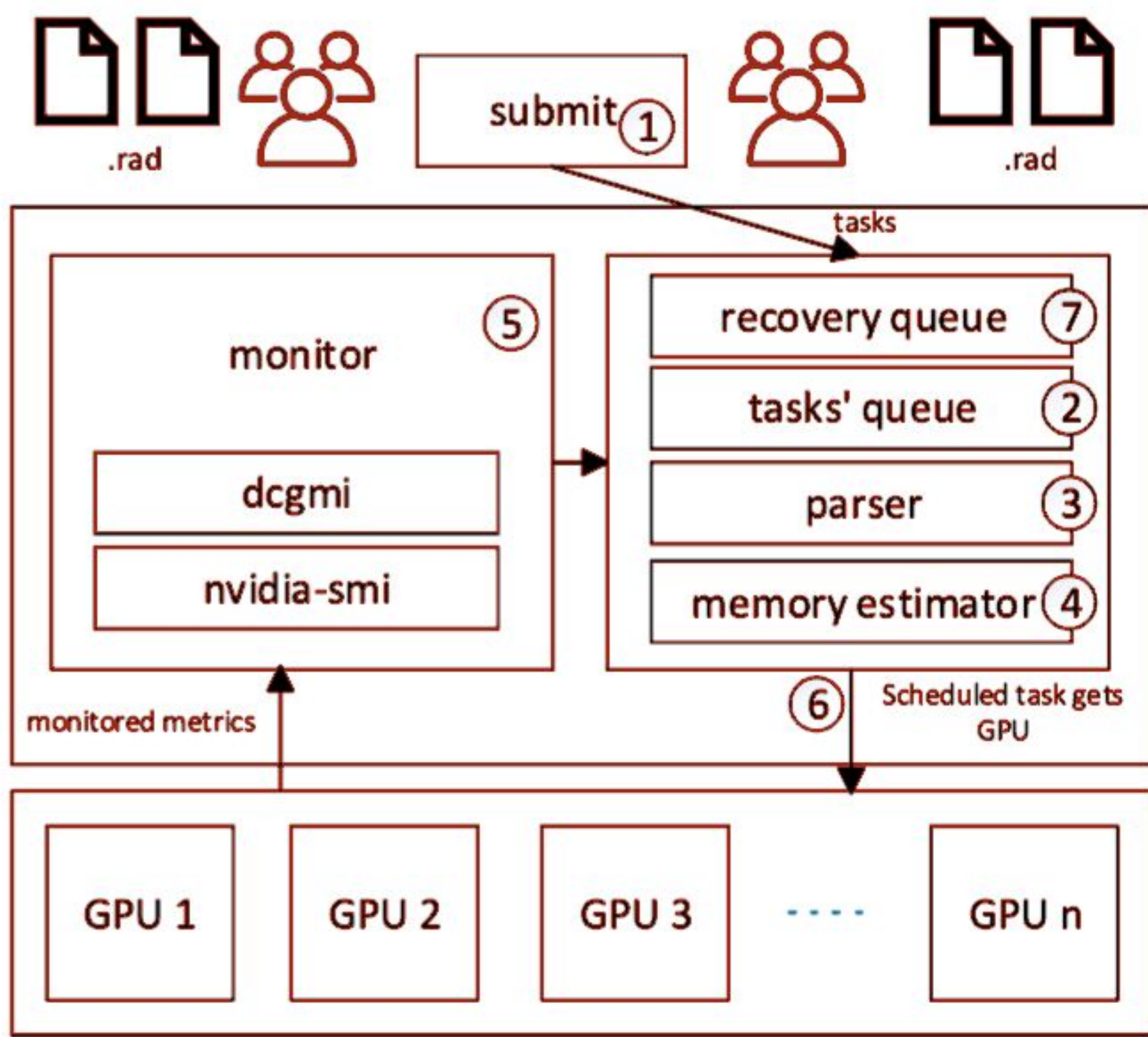
Machine Learning excels at pattern recognition.

## 4 Interference

- Resource interference can erase collocation throughput gains.
- No throughput gains when GPU is already more than 80% utilized.

## 5 CARMA Architecture

- Monitoring
  - **SMACT** (GPU Utilization): averaged over 1 min
  - GPU Memory: last observed value used
- Preconditions
  - **SMACT**  $\leq 75\%-80\%$
  - GPU Memory  $\geq 2\text{GB}, 5\text{GB}$
- Collocation Policies
  - Exclusive
  - Round Robin (**RR**)
  - Most Available GPU Memory (**MAGM**)
- Recovery when memory estimation falls short.



## 6 Evaluation

- 60-task Philly-based Trace
- A100 DGX Station (4X GPUs)

- Collocation policies & preconditions affect #OOMs.
- Least interference promises higher performance via throughput gain.
- Collocation-aware resource management improves GPU utilization (**39.3%**) and energy efficiency (**14.2%**).

